Visually Informed Multi-Pitch Analysis of String Ensembles

Karthik Dinesh, Bochen Li, Xinzhao Liu, Zhiyao Duan, Gaurav Sharma

Department of Electrical and Computer Engineering, University of Rochester

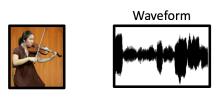
March 9, 2017



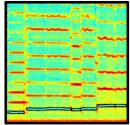


Pitch in Music

• Pitch - fundamental frequency of musical note from an instrument







• Pitch changes with time as notes and vibrato change

Multi-pitch Analysis

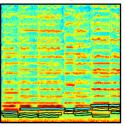
• Multiple music instrument ensemble has pitches corresponding to notes from each instrument - multiple pitches



Waveform



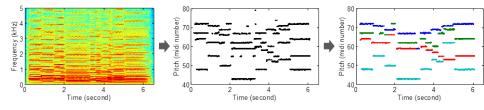
Spectrogram



Introduction: Multi-pitch Estimation and Streaming

Multi-pitch Analysis

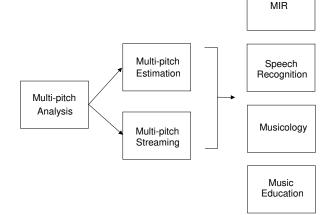
• Multi-pitch Estimation (MPE): Estimate instantaneous pitches and polyphony



• Multi-pitch Streaming (MPS): Organize the estimated pitches into streams corresponding to individual sound sources

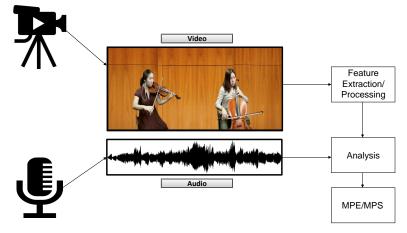
Introduction: Applications of Multi-pitch Analysis

- Multipitch analysis
 - MIR: Music transcription, source separation, melody extraction
 - Speech recognition: Multi-talk recognition, prosody analysis
 - Musicology: Scholarly analysis
 - Music education: Teach music to amateurs



Contribution: Augmenting MPE/MPS with Video

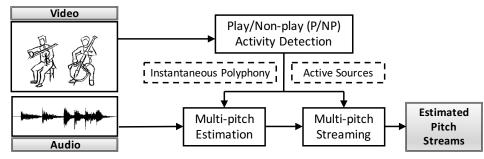
- MPE/MPS based on audio alone challenging
- Video modality provides valuable information
- Multimedia research has gained prominence
- Limited video informed work till date



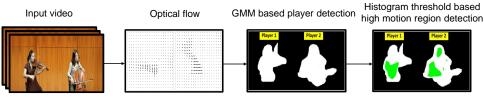
Visually Informed Multi-pitch Analysis: Framework

- Video module \rightarrow play/non-play (P/NP) activity
- P/NP activity \rightarrow instantaneous polyphony (for MPE)

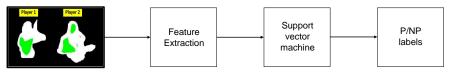
helps organize pitches to active sources (for MPS)



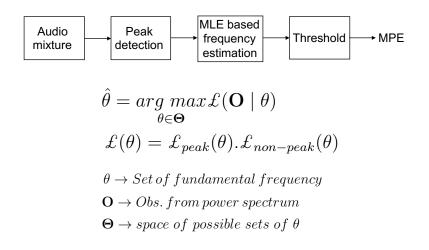
P/NP detection: Framework



High motion region

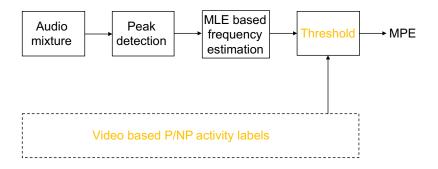


Multipitch Analysis: Prior Audio-Only Multi-pitch Estimation [2]

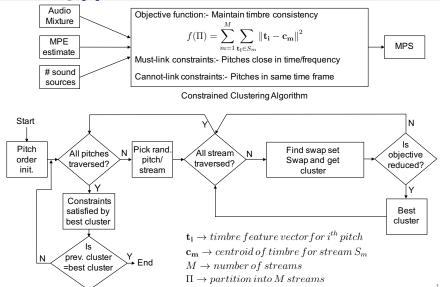


Multipitch Analysis: Video Based Multi-pitch Estimation

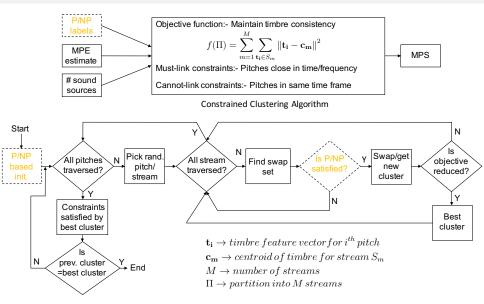
- P/NP labels inform instantaneous polyphony
- Instantaneous polyphony used as threshold



Multipitch Analysis: Prior Audio-Only Multi-pitch Streaming [3]



Multipitch Analysis: Video Based Multi-pitch Streaming



Experimental Results

- Assessment on subset of URMP ground-truth dataset [4]
 - Focus on string ensembles including violin, viola, cello, and bass
 - 11 videos featuring 3 duets, 2 trios, 4 quartets, and 2 quintets
- P/NP SVM classifier used with radial basis function (RBF) kernel
- $\bullet~\text{P/NP}$ evaluation: leave one out cross validation error



Experimental Results: Performance Metrics

• P/NP detection accuracy:

P/NP detection acc = $\frac{\#corr \ predicted \ labels \ w.r.t \ ground \ truth}{\#labels}$

• MPE accuracy:

$$MPE \ acc = \frac{\#corr \ est \ pitch}{\#est \ pitch + \#gt \ pitch - \#corr \ est \ pitch}$$

• MPS accuracy:

 $MPS \ acc = \frac{\# corr \ est \ \& \ str \ pitch}{\# corr \ est \ \& \ str \ pitch \ in \ est \ not \ gt \ + \ \# pitch \ in \ gt \ not \ est}$

corr \rightarrow correct, est \rightarrow estimated, str \rightarrow streamed, gt \rightarrow ground truth

Experimental Results: P/NP Detection and MPE Accuracy

Piece No.	P/NP Detection Accuracy (%)					MPE Accuracy (%)		
	P1	P2	P3	P4	P5	Audio	Video PNP	GT PNP
# 1	97.4	91.5	-	-	-	70.2	83.6	85.1
# 2	93.6	93.3	-	-	-	68.7	72.2	74.2
# 3	81.1	71.3	-	-	-	58.5	62.7	70.0
# 4	92.5	91.4	78.4	-	-	59.8	65.9	68.6
# 5	93.9	92.9	89.4	-	-	75.0	76.7	79.0
# 6	83.4	88.4	78.6	73.4	-	49.5	52.3	56.3
# 7	69.3	73.6	75.1	70.1	-	52.1	52.0	59.0
# 8	90.0	90.9	84.6	86.4	-	62.2	62.3	66.6
# 9	93.1	95.5	82.4	91.5	-	62.2	63.3	65.7
# 10	91.9	92.3	88.5	94.1	91.2	47.4	52.3	53.3
# 11	74.2	75.1	70.0	75.3	62.5	46.4	44.0	48.8

Table: Results of video-based Play/Non-play detection and MPE accuracy of the 11 test pieces.

Experimental Results: Comparison of MPE Accuracies Audio/Video/Ground Truth

• Experiments on 53 duets, 38 trios and 14 quartets

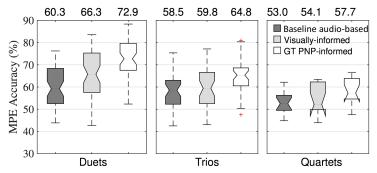


Figure: Boxplot of MPE accuracy grouped by polyphony on all subsets derived from the 11 pieces, comparing the baseline audio-based method (dark gray), proposed visually informed method (light gray), and the incorporation of ground-truth PNP labels (white). The number above each box shows the mean value of the box.

Experimental Results: Comparison of MPS Accuracies Audio/Video/Ground Truth

• Experiments on 53 duets, 38 trios and 14 quartets

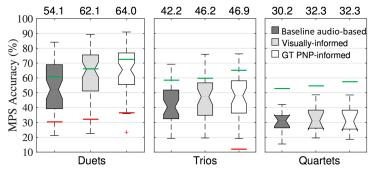


Figure: Boxplot of MPS accuracy grouped by polyphony on all subsets derived from the 11 pieces, comparing the baseline audio-based method (dark gray), proposed visually informed method (light gray), and the incorporation of ground-truth PNP labels (white). The number above each box shows the mean value of the box. 17/24

Conclusion

- We demonstrated a novel technique of visually informed multi-pitch analysis for string ensembles
- Video based play/non-play detection technique was used
 - To obtain concurrent pitches in each time frame (MPE)
 - To assign the estimated pitches to corresponding sound sources (MPS)
- Experimental results show
 - $\bullet\,$ Video based P/NP detection has accuracy of 85.3%
 - Statistically significant improvement on both the MPE and MPS accuracy at a significance level of 0.01 in most cases
- With improvement in underlying MPE/MPS integration with P/NP, better results can be obtained

References

- D. Sun, S. Roth, and M. J. Black, "Secrets of optical flow estimation and their principles," in *Proc. IEEE Conf. Computer Vision and Pattern Recognition (CVPR)*, 2010, pp. 2432–2439.
- [2] Z. Duan, B. Pardo, and C. Zhang, "Multiple fundamental frequency estimation by modeling spectral peaks and non-peak regions," *IEEE Trans. Audio, Speech, Language Process.*, vol. 18, no. 8, pp. 2121–2133, 2010.
- [3] Z. Duan, J. Han, and B. Pardo, "Multi-pitch streaming of harmonic sound mixtures," *IEEE/ACM Trans. Audio, Speech, Language Process.*, vol. 22, no. 1, pp. 138–150, 2014.
- [4] B. Li, X. Liu, K. Dinesh, Z. Duan, and G. Sharma, "Creating a musical performance dataset for multimodal music analysis: Challenges, insights, and applications," *IEEE Trans. Multimedia*, submitted. Available: https://arxiv.org/abs/1612.08727.

Back Up Slides

Pieces Used in Experiments

Piece number	Piece Name	Polyphony	Performance Style Description		
#1	01_Jupiter_vn_vc	2	Motion is easy to capture.		
	or_onbiter_on_oc	2	All players are playing at most time		
#2	02 Sonata vn vn	2	Motion is easy to capture.		
#2	02_301ata_01_01	2	All players are playing at most time		
#3	19_Pavane_cl_vn_vc	3	Some plucking motion for the		
#3		5	violin and cello		
#4		3	Motion is easy to capture for player 1 and 2.		
	12_Spring_vn_vn_vc		For player 3, some soft articulation is		
	12_3pring_vii_vii_vc		from slow motion,		
			which may be difficult to capture		
#5	13 Hark vn vn va	3	Motion is easy to capture.		
#5	15_1181K_011_011_08		All players are playing at most time		
#6	24_Pirates_vn_vn_va_vc	4	Motion is easy to capture.		
#0	24_1 11ates_v11_v11_va_vc		All players are playing at most time		
#7	26_King_vn_vn_va_vc	4	A lot of repeated notes,		
#1	20_Ring_vii_vii_va_vc	7	where the bow motion is slight		
#8	22 Eugus yn yn ys ys	4	Motion is easy to capture.		
	32_Fugue_vn_vn_va_vc	4	Different players play alternatively sometimes		
#9	36_Rondeau_vn_vn_va_vc	4	Motion is easy to capture.		
	30_Rondeau_vn_vn_va_vc	4	All players are playing at most time.		
#10	38_Jerusalem_vn_vn_va_vc_db	5	Motion is easy to capture.		
	JO_Jerusalem_vn_vn_vd_VC_0D		All players are playing at most time.		
#11	44_K515_vn_vn_va_va_vc	5	Some fast notes are played by legato bowing,		
#11	44 ¹ U212 ¹ M1 ² M1 ² M2 ² M2 ² M2 ² M2 ² M2 ²	5	where the bow motion is slow.		

Table: Pieces used in the experiment with polyphony and performance style21/24

Problematic Pieces

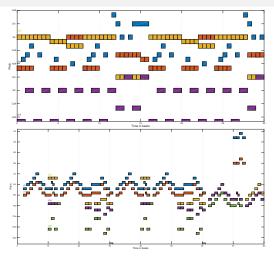
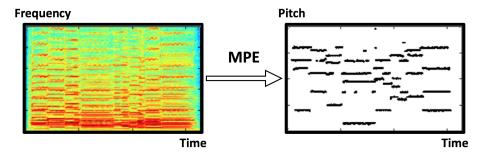


Figure: MIDI plot for segments from pieces (#7) 26-In hall of mountain king (top) and (#11) 44-K515 (bottom) which have limited bow motion

Audio Based Multipitch Analysis

Multi-pitch Estimation

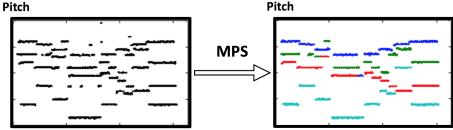
- Likelihood method [2]
- Model peak/non-peak region of spectrum
- \bullet Interative greedy search \rightarrow estimate pitch one by one



Audio Based Multipitch Analysis

Multi-pitch Streaming

- Constrained clustering method [3]
- Constraints on timbre consistency
- Constraints on time-frequency relationship



Pitch