## Visually Informed Multi-Pitch Analysis of String Ensembles

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## Pitch in Music

- Pitch - fundamental frequency of musical note from an instrument

- Pitch changes with time as notes and vibrato change


## Multi-pitch Analysis

- Multiple music instrument ensemble has pitches corresponding to notes from each instrument - multiple pitches



## Introduction: Multi-pitch Estimation and Streaming

## Multi-pitch Analysis

- Multi-pitch Estimation (MPE): Estimate instantaneous pitches and polyphony



- Multi-pitch Streaming (MPS): Organize the estimated pitches into streams corresponding to individual sound sources


## Introduction: Applications of Multi-pitch Analysis

- Multipitch analysis
- MIR: Music transcription, source separation, melody extraction
- Speech recognition: Multi-talk recognition, prosody analysis
- Musicology: Scholarly analysis
- Music education: Teach music to amateurs



## Contribution: Augmenting MPE/MPS with Video

- MPE/MPS based on audio alone challenging
- Video modality provides valuable information
- Multimedia research has gained prominence
- Limited video informed work till date



## Visually Informed Multi-pitch Analysis: Framework

- Video module $\rightarrow$ play/non-play (P/NP) activity
- P/NP activity $\rightarrow$ instantaneous polyphony (for MPE) helps organize pitches to active sources (for MPS)



## P/NP detection: Framework

Input video
Optical flow
GMM based player detection
Histogram threshold based high motion region detection


High motion region


## Multipitch Analysis: Prior Audio-Only Multi-pitch

 Estimation [2]
$\hat{\theta}=\underset{\theta \in \Theta}{\arg \max } £(\mathbf{O} \mid \theta)$
$£(\theta)=£_{\text {peak }}(\theta) . £_{\text {non-peak }}(\theta)$
$\theta \rightarrow$ Set of fundamental frequency
$\mathrm{O} \rightarrow$ Obs. from power spectrum
$\Theta \rightarrow$ space of possible sets of $\theta$

## Multipitch Analysis: Video Based Multi-pitch Estimation

- P/NP labels inform instantaneous polyphony
- Instantaneous polyphony used as threshold



## Multipitch Analysis: Prior Audio-Only Multi-pitch Streaming [3]



## Multipitch Analysis: Video Based Multi-pitch Streaming



## Constrained Clustering Algorithm



## Experimental Results

- Assessment on subset of URMP ground-truth dataset [4]
- Focus on string ensembles including violin, viola, cello, and bass
- 11 videos featuring 3 duets, 2 trios, 4 quartets, and 2 quintets
- P/NP SVM classifier used with radial basis function (RBF) kernel
- P/NP evaluation: leave one out cross validation error



## Experimental Results: Performance Metrics

- $\mathrm{P} / \mathrm{NP}$ detection accuracy:

$$
P / N P \text { detection acc }=\frac{\text { \#corr predicted labels w.r.t ground truth }}{\text { \#labels }}
$$

- MPE accuracy:

$$
\text { MPE acc }=\frac{\# \text { corr est pitch }}{\# \text { est pitch }+\# \text { gt pitch }-\# \text { corr est pitch }}
$$

- MPS accuracy:

MPS acc $=\frac{\# \text { corr est \& str pitch }}{\# \text { corr est \& str pitch }+\# \text { pitch in est not gt }+\# \text { pitch in gt not est }}$ corr $\rightarrow$ correct, est $\rightarrow$ estimated, str $\rightarrow$ streamed, gt $\rightarrow$ ground truth

## Experimental Results: P/NP Detection and MPE Accuracy

| Piece No. | P/NP Detection Accuracy (\%) |  |  | MPE Accuracy (\%) |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | P1 | P2 | P3 | P4 | P5 | Audio | Video PNP | GT PNP |
| $\# 1$ | 97.4 | 91.5 | - | - | - | 70.2 | 83.6 | 85.1 |
| $\# 2$ | 93.6 | 93.3 | - | - | - | 68.7 | 72.2 | 74.2 |
| $\# 3$ | 81.1 | 71.3 | - | - | - | 58.5 | 62.7 | 70.0 |
| $\# 4$ | 92.5 | 91.4 | 78.4 | - | - | 59.8 | 65.9 | 68.6 |
| $\# 5$ | 93.9 | 92.9 | 89.4 | - | - | 75.0 | 76.7 | 79.0 |
| $\# 6$ | 83.4 | 88.4 | 78.6 | 73.4 | - | 49.5 | 52.3 | 56.3 |
| $\# 7$ | 69.3 | 73.6 | 75.1 | 70.1 | - | 52.1 | 52.0 | 59.0 |
| $\# 8$ | 90.0 | 90.9 | 84.6 | 86.4 | - | 62.2 | 62.3 | 66.6 |
| $\# 9$ | 93.1 | 95.5 | 82.4 | 91.5 | - | 62.2 | 63.3 | 65.7 |
| $\# 10$ | 91.9 | 92.3 | 88.5 | 94.1 | 91.2 | 47.4 | 52.3 | 53.3 |
| $\#$ \#11 | 74.2 | 75.1 | 70.0 | 75.3 | 62.5 | 46.4 | 44.0 | 48.8 |

Table: Results of video-based Play/Non-play detection and MPE accuracy of the 11 test pieces.

## Experimental Results: Comparison of MPE Accuracies

## Audio/Video/Ground Truth

- Experiments on 53 duets, 38 trios and 14 quartets


Figure: Boxplot of MPE accuracy grouped by polyphony on all subsets derived from the 11 pieces, comparing the baseline audio-based method (dark gray), proposed visually informed method (light gray), and the incorporation of ground-truth PNP labels (white). The number above each box shows the mean value of the box.

## Experimental Results: Comparison of MPS Accuracies

## Audio/Video/Ground Truth

- Experiments on 53 duets, 38 trios and 14 quartets


Figure: Boxplot of MPS accuracy grouped by polyphony on all subsets derived from the 11 pieces, comparing the baseline audio-based method (dark gray), proposed visually informed method (light gray), and the incorporation of ground-truth PNP labels (white). The number above each box shows the mean value of the box.

## Conclusion

- We demonstrated a novel technique of visually informed multi-pitch analysis for string ensembles
- Video based play/non-play detection technique was used
- To obtain concurrent pitches in each time frame (MPE)
- To assign the estimated pitches to corresponding sound sources (MPS)
- Experimental results show
- Video based P/NP detection has accuracy of $85.3 \%$
- Statistically significant improvement on both the MPE and MPS accuracy at a significance level of 0.01 in most cases
- With improvement in underlying MPE/MPS integration with P/NP, better results can be obtained


## References

[1] D. Sun, S. Roth, and M. J. Black, "Secrets of optical flow estimation and their principles," in Proc. IEEE Conf. Computer Vision and Pattern Recognition (CVPR), 2010, pp. 2432-2439.
[2] Z. Duan, B. Pardo, and C. Zhang, "Multiple fundamental frequency estimation by modeling spectral peaks and non-peak regions," IEEE Trans. Audio, Speech, Language Process., vol. 18, no. 8, pp. 2121-2133, 2010.
[3] Z. Duan, J. Han, and B. Pardo, "Multi-pitch streaming of harmonic sound mixtures," IEEE/ACM Trans. Audio, Speech, Language Process., vol. 22, no. 1, pp. 138-150, 2014.
[4] B. Li, X. Liu, K. Dinesh, Z. Duan, and G. Sharma, "Creating a musical performance dataset for multimodal music analysis: Challenges, insights, and applications," IEEE Trans. Multimedia, submitted.
Available: https://arxiv.org/abs/1612.08727.

## Back Up Slides

## Pieces Used in Experiments

| Piece number | Piece Name | Polyphony | Performance Style Description |
| :---: | :---: | :---: | :---: |
| \#1 | 01_Jupiter_vn_vc | 2 | Motion is easy to capture. <br> All players are playing at most time |
| \#2 | 02_Sonata_vn_vn | 2 | Motion is easy to capture. <br> All players are playing at most time |
| \#3 | 19_Pavane_cl_vn_ve | 3 | Some plucking motion for the violin and cello |
| \#4 | 12_Spring_vn_vn_vc | 3 | Motion is easy to capture for player 1 and 2 . For player 3, some soft articulation is from slow motion, which may be difficult to capture |
| \#5 | 13_Hark_vn_vn_va | 3 | Motion is easy to capture. <br> All players are playing at most time |
| \#6 | 24_Pirates_vn_vn_va_vc | 4 | Motion is easy to capture. <br> All players are playing at most time |
| \#7 | 26_King_vn_vn_va_vc | 4 | A lot of repeated notes, where the bow motion is slight |
| \#8 | 32_Fugue_vn_vn_va_vc | 4 | Motion is easy to capture. Different players play alternatively sometimes |
| \#9 | 36_Rondeau_vn_vn_va_vc | 4 | Motion is easy to capture. <br> All players are playing at most time. |
| \#10 | 38_Jerusalem_vn_vn_va_vc_db | 5 | Motion is easy to capture. <br> All players are playing at most time. |
| \#11 | 44_K515_vn_vn_va_va_vc | 5 | Some fast notes are played by legato bowing, where the bow motion is slow. |

Table: Pieces used in the experiment with polyphony and performance style $21 / 24$

## Problematic Pieces



Figure: MIDI plot for segments from pieces (\#7) 26-In hall of mountain king (top) and (\#11) 44-K515 (bottom) which have limited bow motion

## Audio Based Multipitch Analysis

## Multi-pitch Estimation

- Likelihood method [2]
- Model peak/non-peak region of spectrum
- Interative greedy search $\rightarrow$ estimate pitch one by one

Frequency


Pitch


Time

## Audio Based Multipitch Analysis

## Multi-pitch Streaming

- Constrained clustering method [3]
- Constraints on timbre consistency
- Constraints on time-frequency relationship


